

# Modeling Sequential Preferences with Dynamic User and Context Factors

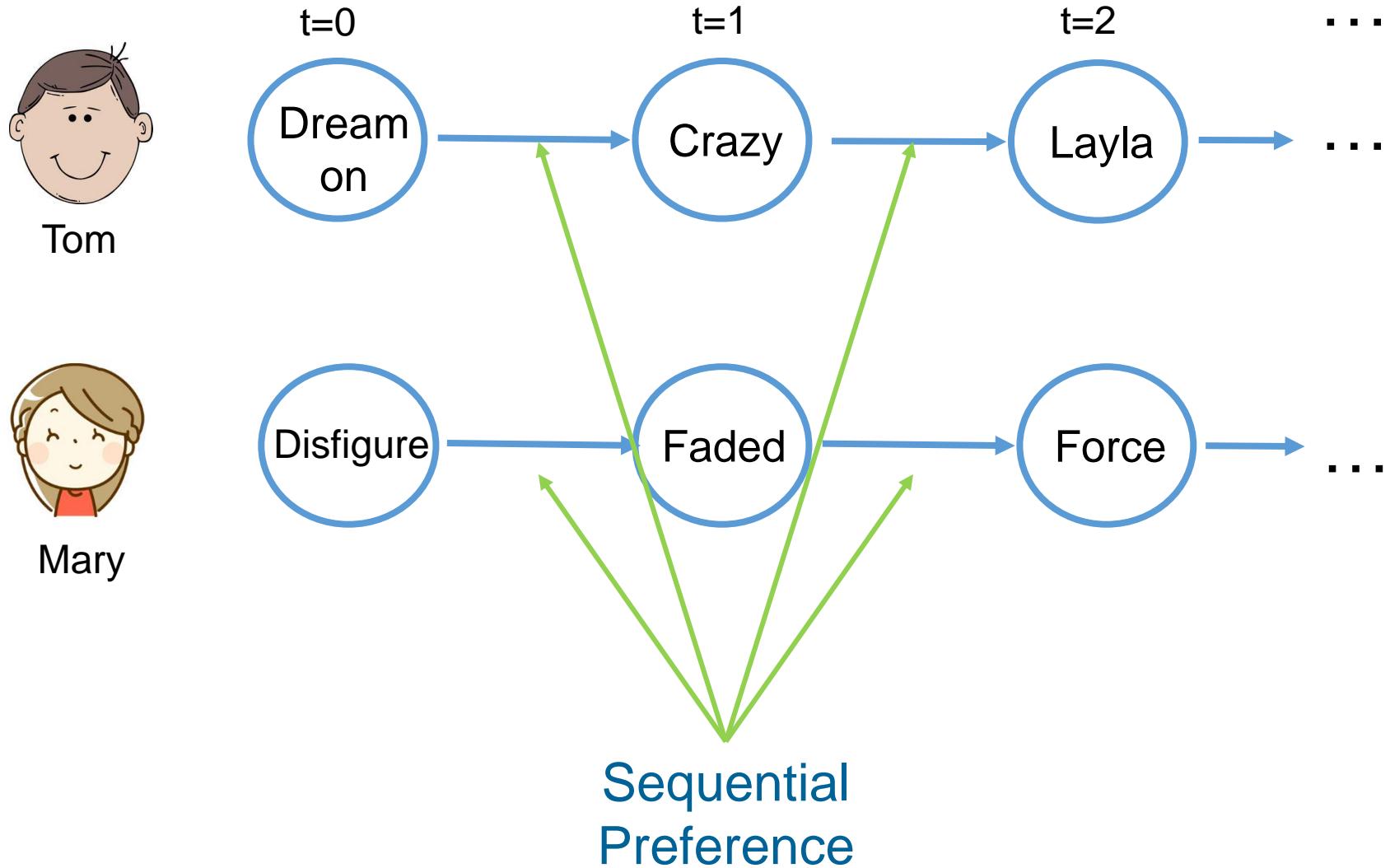
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Riva Del Garda, Italy**

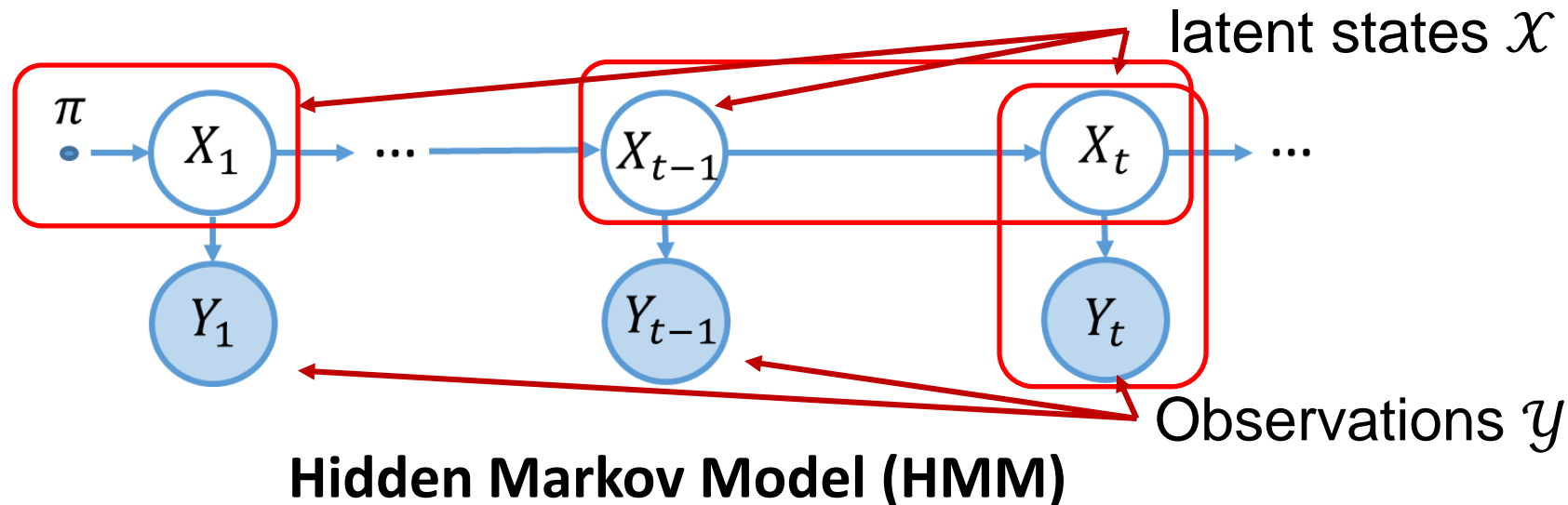
# Outline

- **Motivating examples and Models**
  - Modeling sequential preferences (HMM)
  - Modeling Dynamic User-Bias Emissions (SEQ-E)
  - Modeling Dynamic Context-Biased Transitions (SEQ-T)
  - Joint Model (SEQ\*)
- **Experiments**
  - Real-life Datasets: Twitter & Yes.com
  - Synthetic Dataset

# The notion of Sequence – Song playlists



# Modeling Sequential Preferences

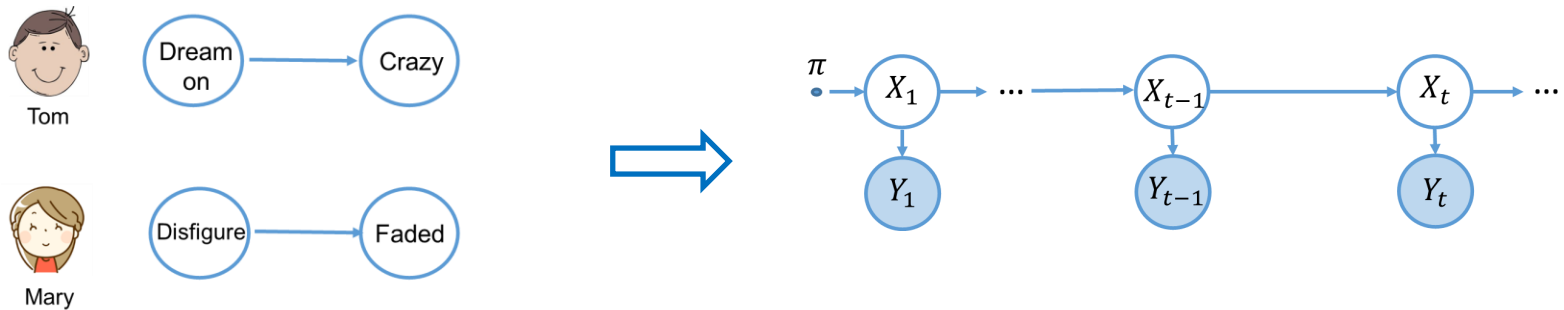


**HMM-Formulation:**  $\theta = (\pi, A, B)$

- $\pi$  is the initial state distribution:  $\pi_x \triangleq P(X_1 = x)$ ;
- $A$  is the transition matrix:  $A_{xu} \triangleq P(X_t = u | X_{t-1} = x)$ ;
- $B$  is the emission matrix:  $B_{xy} = P(Y_t = y | X_t = x)$ ;

$$\forall x, u \in \mathcal{X}; y \in \mathcal{Y}; t \in \{1, 2, \dots\}$$

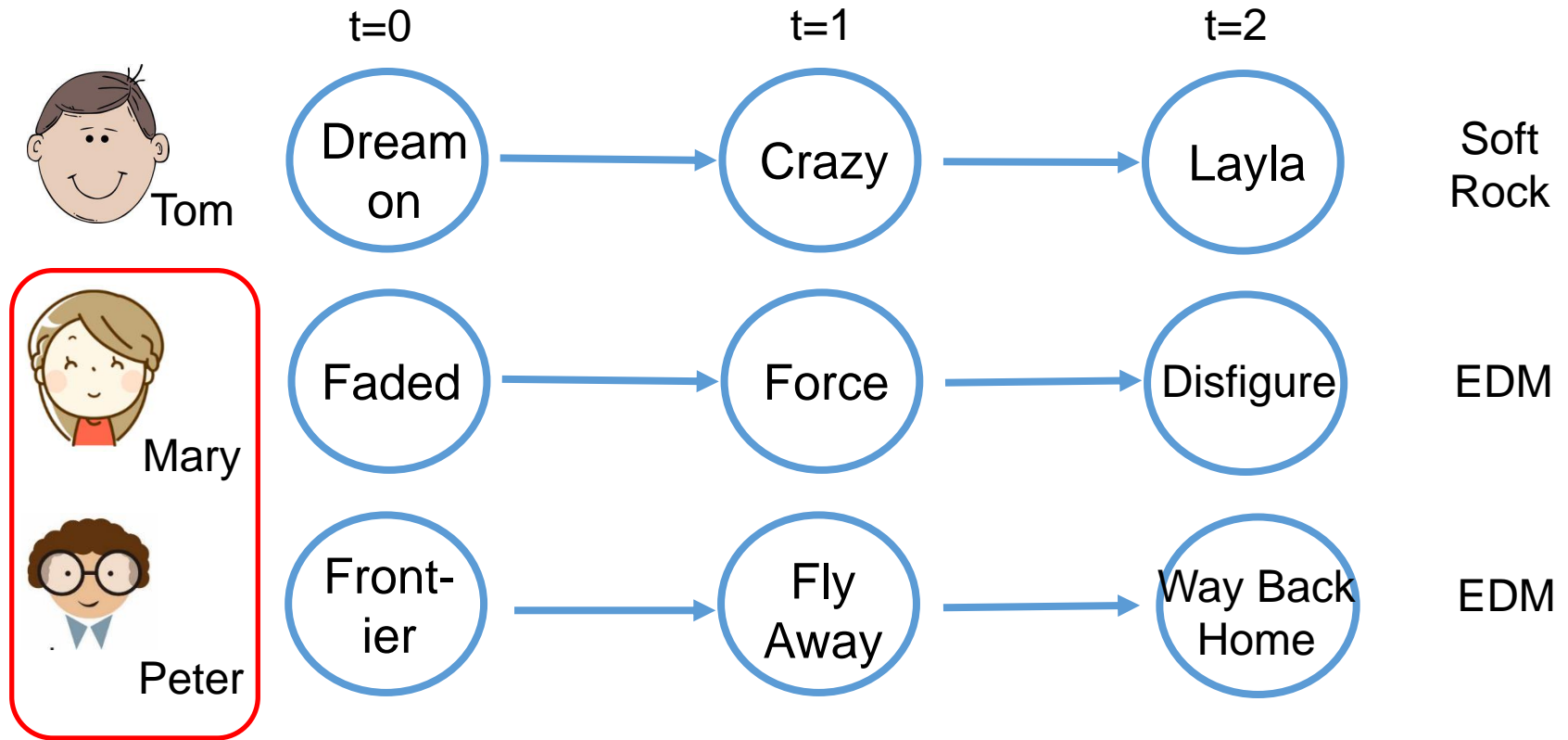
# Modeling Sequential Preferences



**HMM-Example:** A HMM model with 2 latent states, 4 items

- $\pi = [\pi_0, \pi_1] = [0.8, 0.2]$        $\pi_0 = P(X_1 = 0) = 0.8$
- $A = \begin{bmatrix} A_{00} & A_{01} \\ A_{10} & A_{11} \end{bmatrix} = \begin{bmatrix} 0.7 & 0.3 \\ 0.6 & 0.4 \end{bmatrix}$   
 $A_{00} = P(X_t = 0 \mid X_{t-1} = 0) = 0.7$
- $B = \begin{bmatrix} B_{00} & B_{01} & B_{02} & B_{03} \\ B_{10} & B_{11} & B_{12} & B_{13} \end{bmatrix} = \begin{bmatrix} 0.6 & 0.1 & 0.2 & 0.1 \\ 0.3 & 0.5 & 0.1 & 0.1 \end{bmatrix}$   
 $B_{00} = P(Y_t = \text{"Dream on"} \mid X_t = 0) = 0.6$   
 $B_{10} = P(Y_t = \text{"Dream on"} \mid X_t = 1) = 0.3$

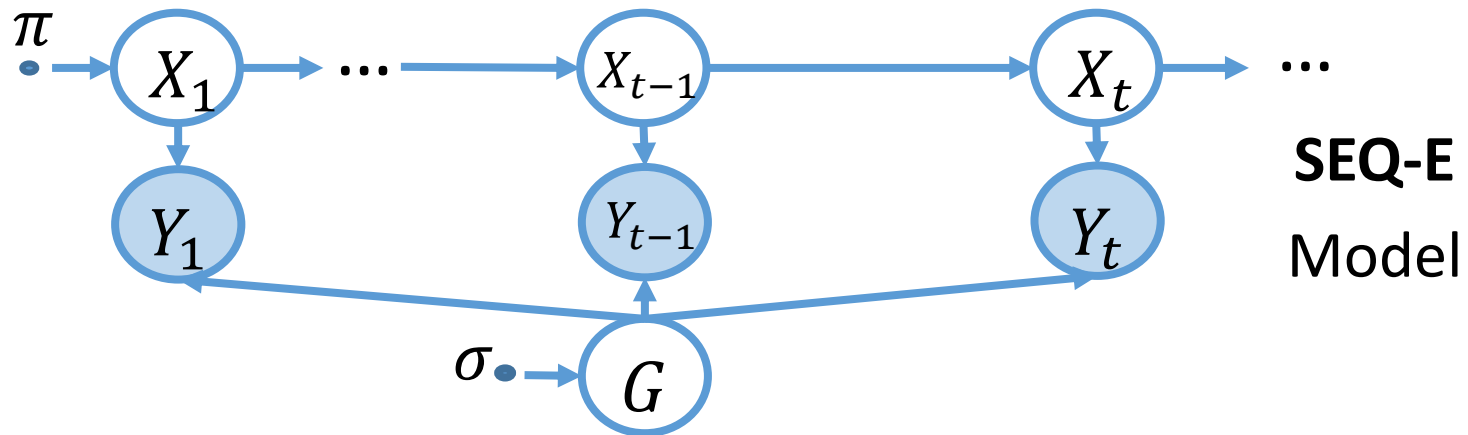
# The notion of Group



**Hypotheses:** There exists **different groups** of users

- Users in the **same group** share the **same emission probabilities**
- Users **across groups** may have **different emission probabilities**.

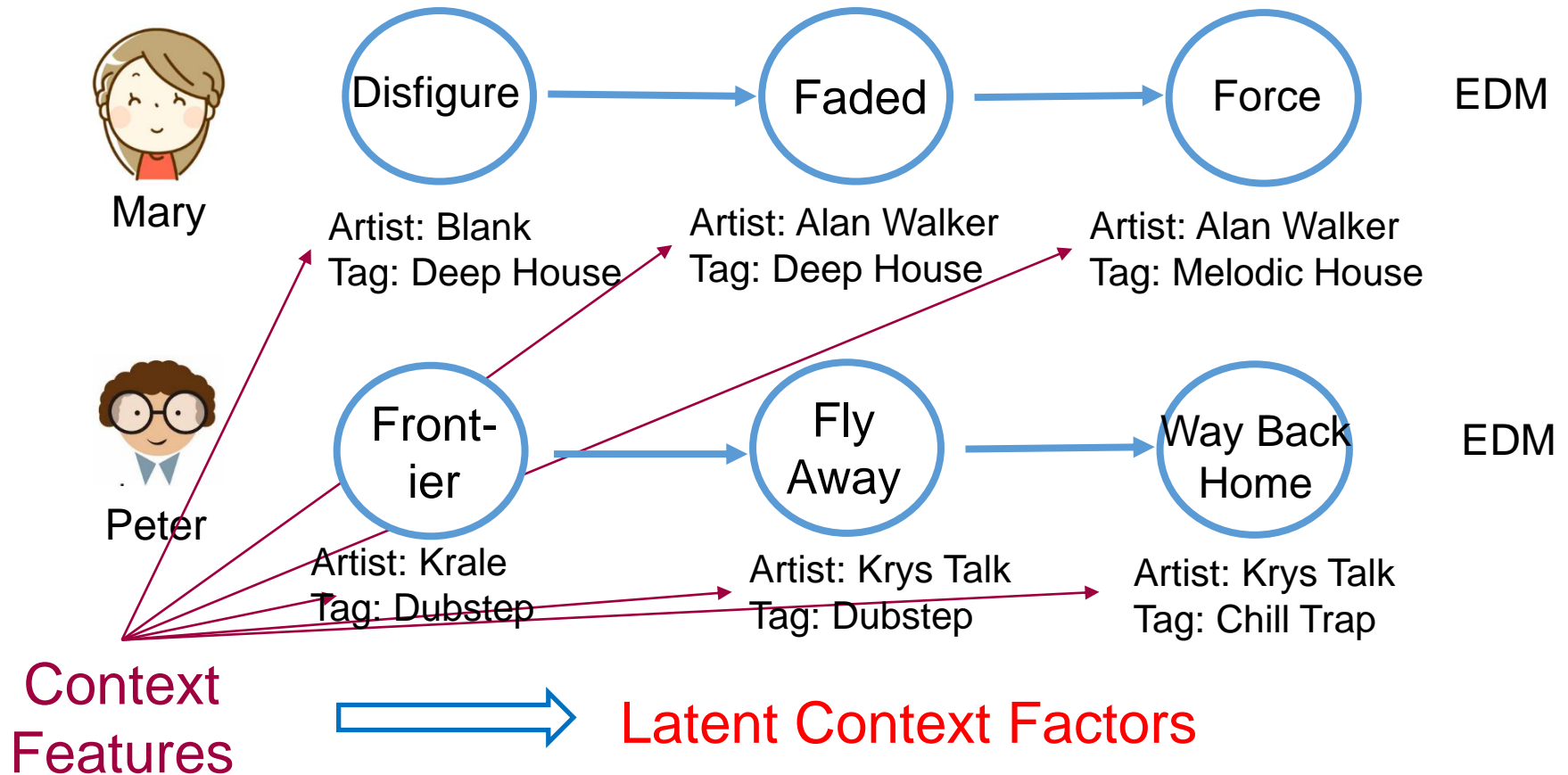
# Modeling Dynamic User-Bias Emissions



**Formulation:**  $\theta = (\pi, \sigma, A, B)$  with a set of groups  $\mathcal{G}$

- $\sigma$  is the **group distribution**:  $\sigma_g \triangleq P(G = g)$
- $B$  is the **new emission tensor**:  $B_{gxy} \triangleq P(Y_t = y \mid X_t = x, \mathbf{G} = \mathbf{g})$   
 $\forall x, u \in \mathcal{X}; y \in \mathcal{Y}; g \in \mathcal{G}; t \in \{1, 2, \dots\}$
- Example:  $B_{000} = P(Y_t = \text{"Dream on"} \mid X_t = 0, \mathbf{G} = \mathbf{0}) = 0.8$   
 $B_{100} = P(Y_t = \text{"Dream on"} \mid X_t = 0, \mathbf{G} = \mathbf{1}) = 0.3$

# The notion of Context Features, Factors

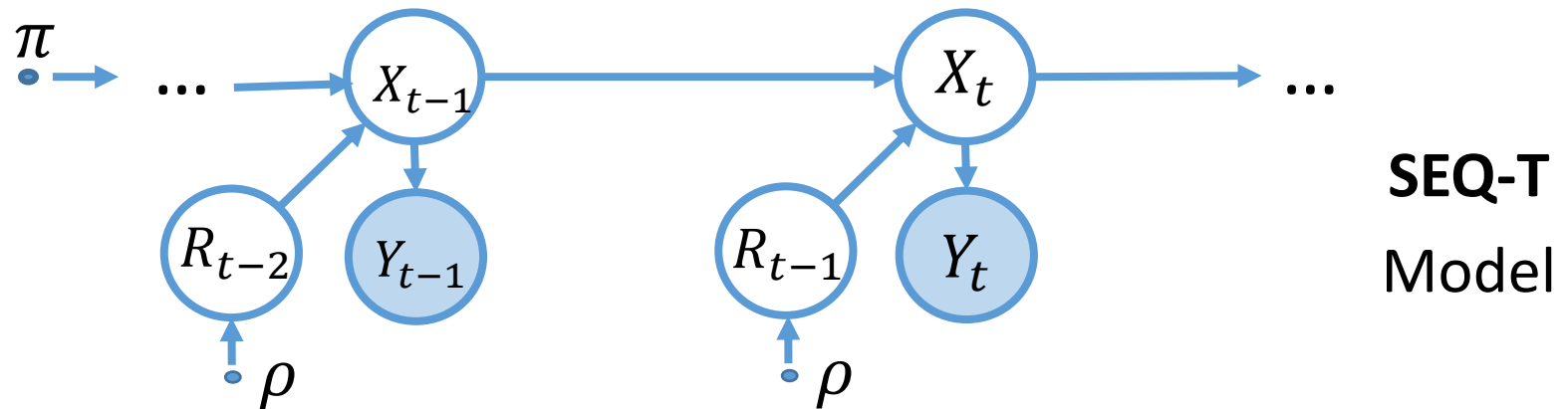


**Hypotheses:** There exists **context features** and **factors**

- **Latent context factors** manifest through **context features**
- **Transitions** are **affected** by **latent context factors**.



# Modeling Dynamic Context-Biased Transitions



## Hypothesis:

**Transitions are affected by latent context factors**

Formulation:  $\theta = (\pi, \rho, A, B, C)$  with a context factors set  $\mathcal{R}$ ;

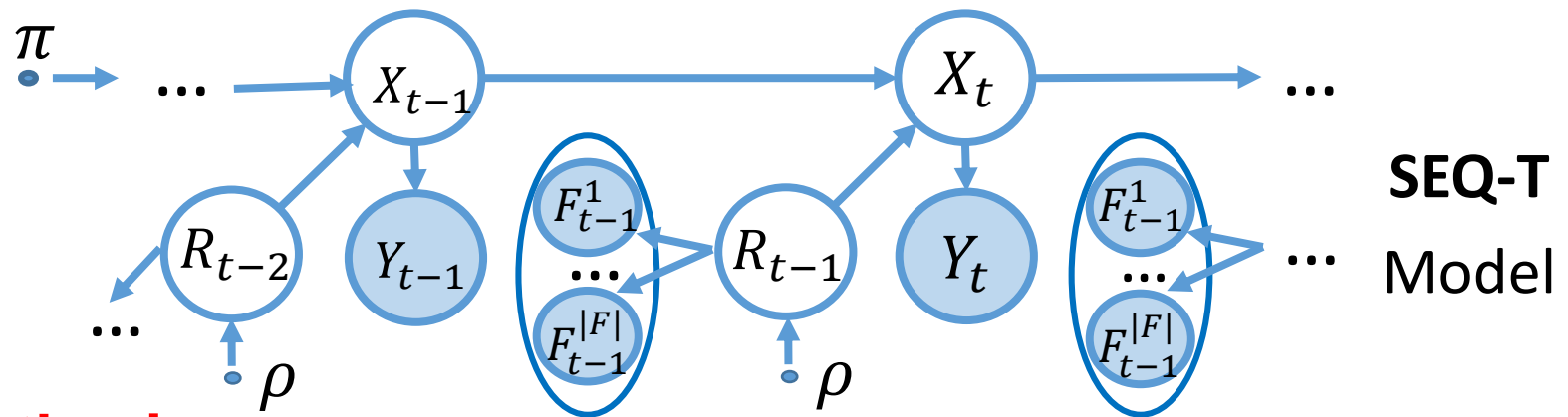
- $\rho$  is the distribution of the **latent context factor**:  $\rho_r \triangleq P(R_t = r)$ ;
- $A$  is the **new transition tensor**:  $A_{rxu} \triangleq P(X_t = u | X_{t-1} = x, R_{t-1} = r)$ ;

$$\forall x, u \in \mathcal{X}; r \in \{1, \dots, |\mathcal{R}|\};$$

- Examples:  $A_{100} = P(X_t = 0 | X_{t-1} = 0, R_{t-1} = \mathbf{1}) = 0.9$

$$A_{000} = P(X_t = 0 | X_{t-1} = 0, R_{t-1} = \mathbf{0}) = 0.4$$

# Modeling Dynamic Context-Biased Transitions



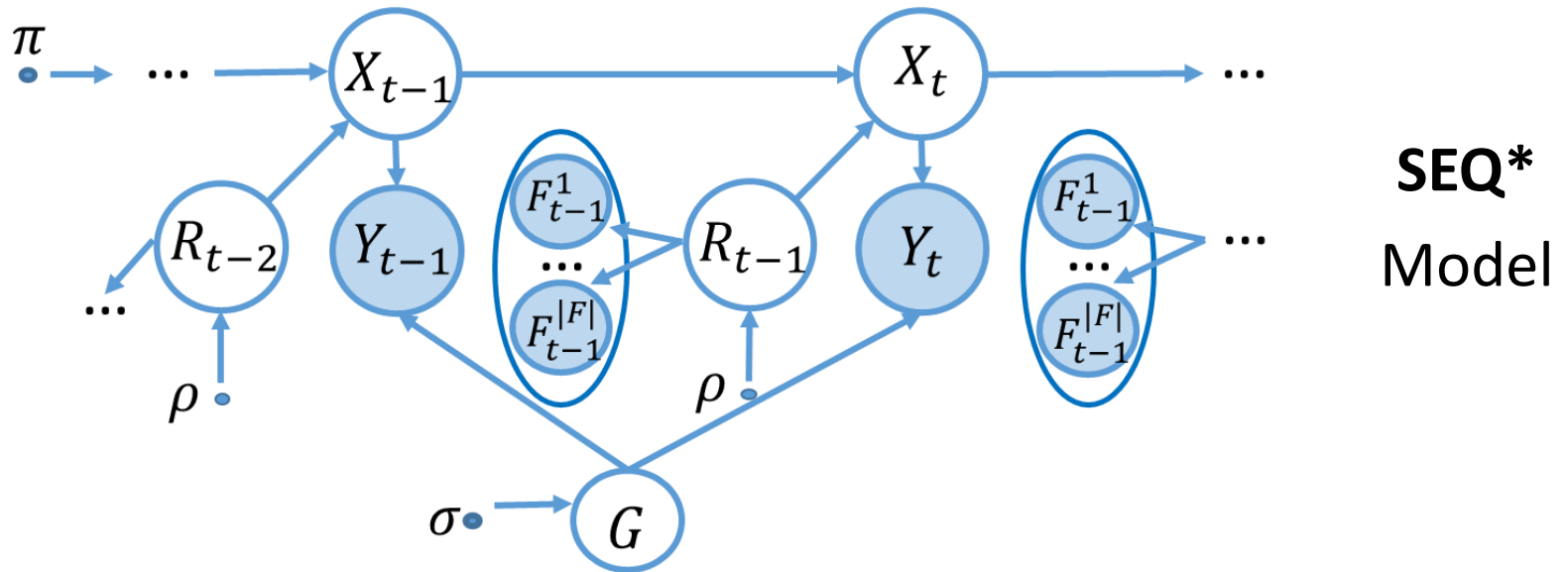
## Hypothesis:

**Latent context factors** manifest through **context features**

**Formulation:**  $\theta = (\pi, \rho, A, B, C)$  with a context features set  $F = \{F^1, F^2, \dots\}$ , each  $F^i$  takes a values set  $\mathcal{F}^i$

- C is the **feature probability matrix**:  $C_{rif} \triangleq P(F_t^i = f \mid R_t = r)$ ;  
 $r \in \{1, \dots, |\mathcal{R}|\}; i \in \{1, \dots, |F|\}; f \in \mathcal{F}^i; t \in \{1, 2, \dots\}$
- Examples:  $C_{101} = P(\mathbf{F}_t^0 = \mathbf{1} \mid R_t = 1) = 0.99$   
 $C_{100} = P(\mathbf{F}_t^0 = \mathbf{0} \mid R_t = 1) = 0.01$

# Joint Model



**Main idea:** Jointly capture **user** and **context factors** in a single model

**Parameters:** The **six-tuple**  $\theta = (\pi, \sigma, \rho, A, B, C)$  as above

**Prediction:**  $y^* = \operatorname{argmax}_y P(Y_{T+1} = y | Y_1, \dots, Y_T, F_1, \dots, F_T; \theta^*)$

# Outline

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- **Experiments**
  - Real-life Datasets: Twitter & Yes.com
  - Synthetic Dataset

# Experimental Setup – Real-life Datasets

- **Research Question:** Do the latent user and context factors result in significant improvements over HMM ?
- **Datasets:**

Dataset	#Observation	#Sequence	Average Length
Song playlists (Yes.com)	3168	250k	7
Hashtag Sequences (Twitter )	2121	114k	19

- **Features:**
  - Categories of tags (Yes.com)
  - Tweet information (Twitter): #Retweet, Created Time, etc.

# Experimental Setup – Real-life Datasets

- **Task:** Last item prediction
  - For each testing sequence  $s = \{Y_1, Y_2, \dots, Y_{T-1}, Y_T\}$   $T \geq 2$
  - Save  $Y_T$  as ground-truth target. Predict the last item given the previous items  $P(Y_{\text{candidate}} | Y_1, Y_2, \dots, Y_{T-1})$

- **Evaluation Metrics**

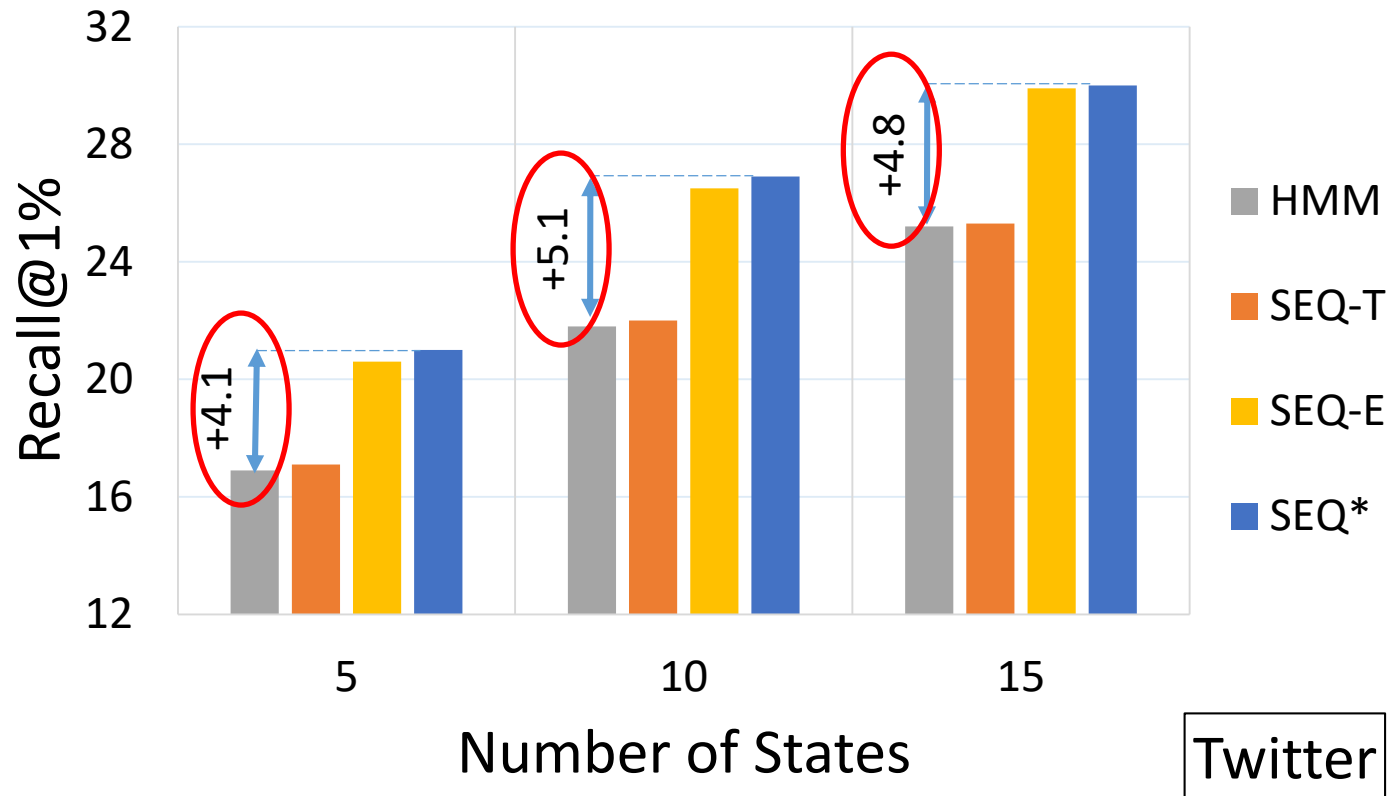
- $Recall@K = \frac{\text{\# sequences with ground truth in top } K}{\text{\# sequences in the testing set}}$

Example:

- Given a sequence  $s = \{i_{10}, i_2, i_5, i_8\}$ ;  
 $P(i_{\text{candidate}} | i_{10}, i_2, i_5) \Rightarrow \text{rank}_{i_8} = 9$
    - $S_{\text{test}} = \{s_1, s_2, s_3\}$  with respective ranks of actual items are 3, 6, 11.  $Recall@5 = 1/3$ ;  $Recall@10 = 2/3$

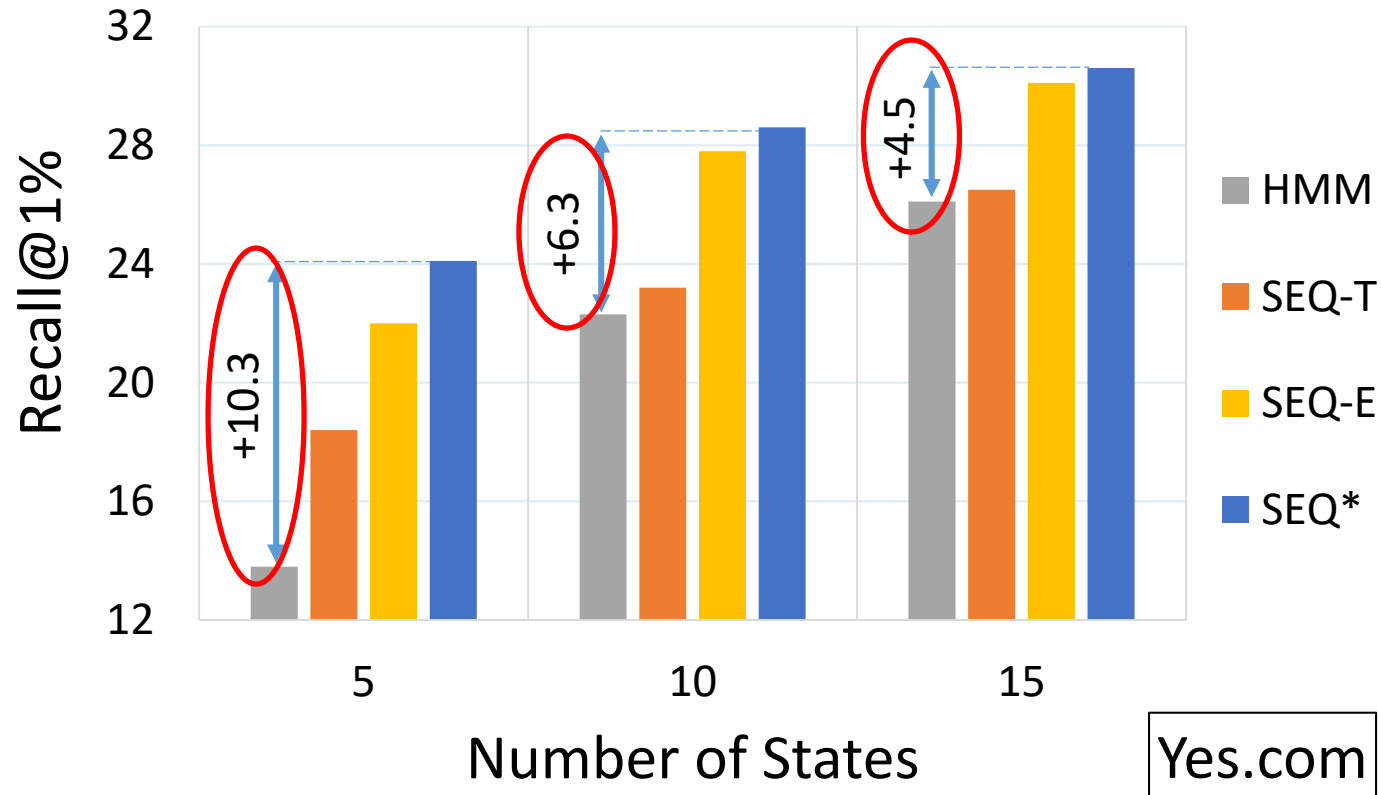
- *Mean Reciprocal Rank (MRR)*

# Result – Twitter - Recall@1%



#Group  $|G| = 2$ , #Context Factor Level  $|\mathcal{R}| = 2$ , #Feature  $|F| = 7$

# Result – Yes.com - Recall@1%



#Group  $|G| = 2$ , #Context Factor Level  $|R| = 2$ , #Feature  $|F| = 11$



# Experimental Setup – Synthetic Dataset

- **Research Questions:**

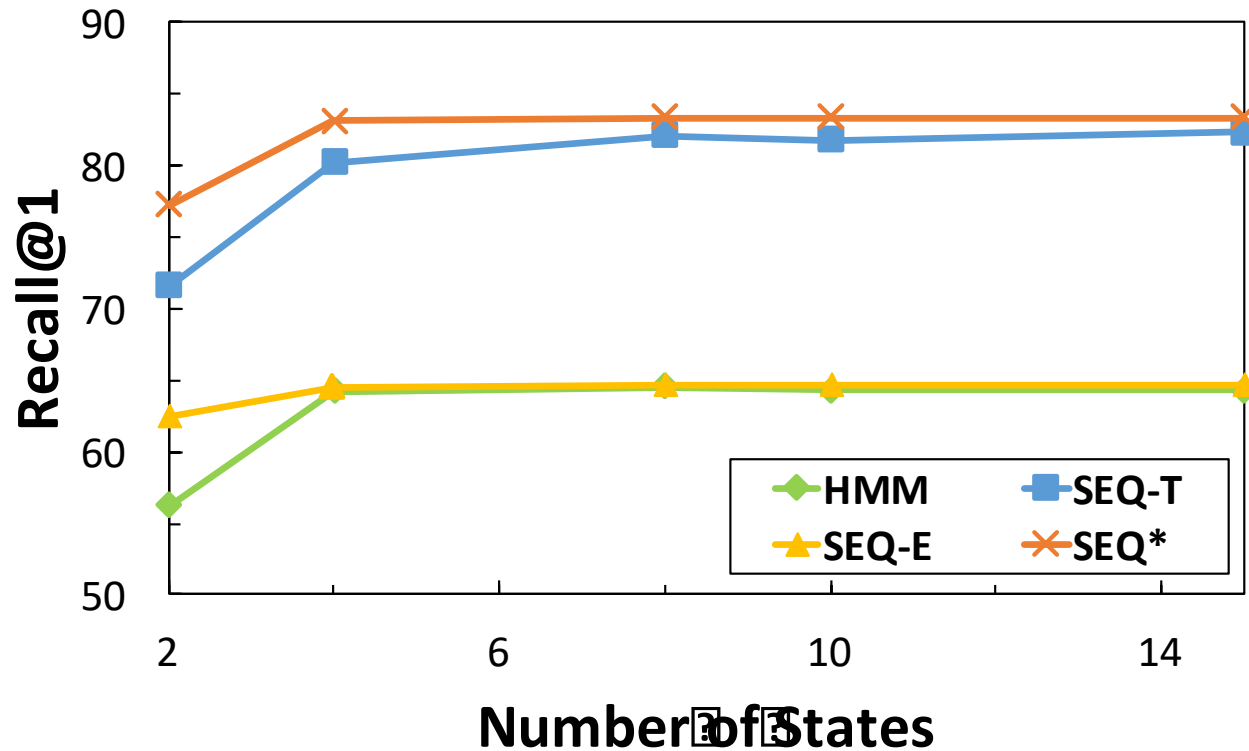
- Can the implementation recover parameters from the synthetic dataset?
- Could the effect of latent user and context factors be simulated by increasing the number of HMM's states?

- **Generative process:**

Dataset	#Observation	#Sequence	Average Length
Synthetic	4	10k	10

- **Task:** Last item prediction
- **Evaluation metrics:** Recall@1, MRR

# Result - Synthetic Dataset – Recall@1



#Group  $|G| = 2$ , #Context Factor Level  $|R| = 2$ , #Feature  $|F| = 4$

# Conclusion

- Introduce and model **dynamic user and context factors** to capture sequential preferences.
- The proposed model contributes **statistically significant** improvement as compared to the baseline HMM in term of **top-K recommendations**.

# Thank you!

## Q&A

Any further questions, please contact us:

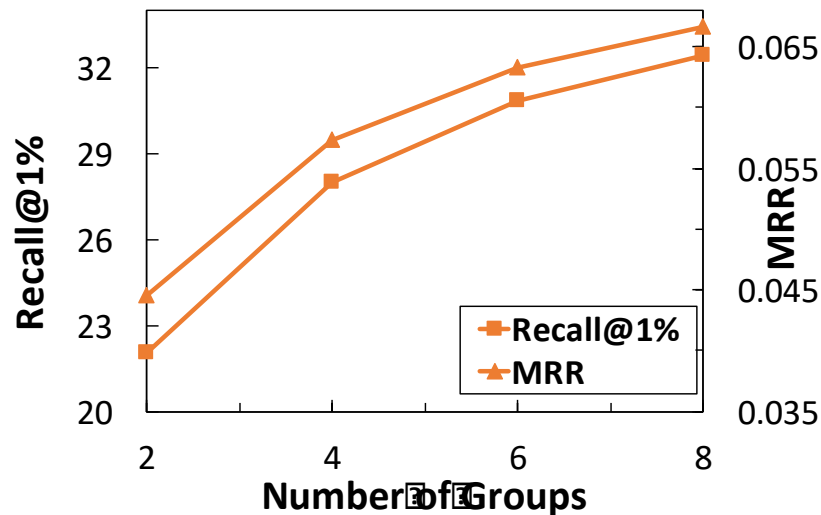
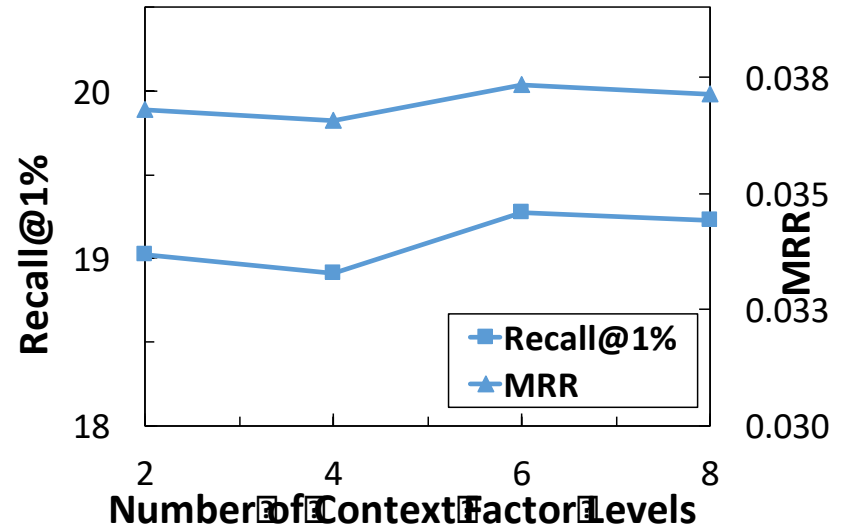
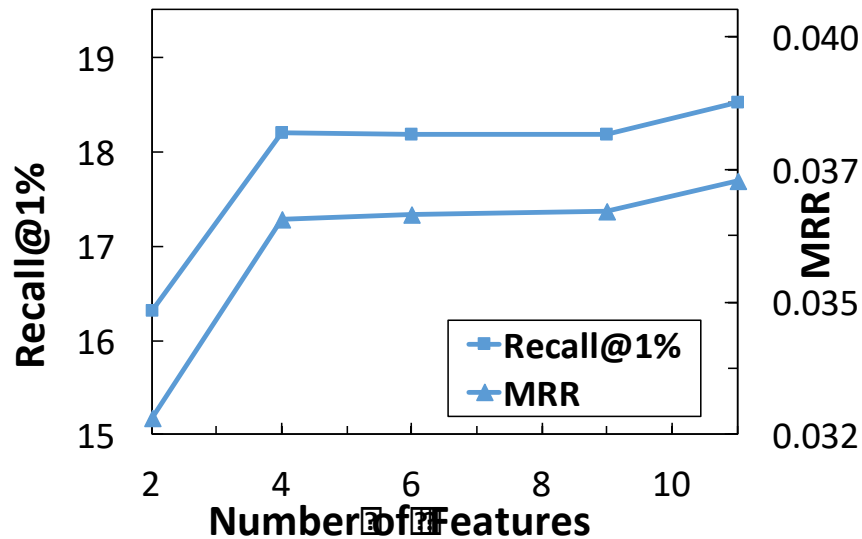
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# Backup Slides

# Result – Yes.com – Tuning Parameters



# Synthetic Dataset – Generative Process

<b>#Group</b> $ \mathcal{G} $	2	<b>#Context Factor Level</b> $ \mathcal{R} $	2
<b>#States</b> $ \mathcal{X} $	2	<b>#Feature</b> $ F $	4
<b>#Observation</b> $ \mathcal{Y} $	4	<b>#Feature values</b> $ \mathcal{F} $	2

- Initial Probability:  $\pi = \{0.8, 0.2\}$
- Latent Context Factor Distribution:  $\rho = \{0.3, 0.7\}$
- Group Distribution:  $\sigma = \{0.9, 0.1\}$
- Transition Tensor A:
  - The first context factor favors self-transition to the same state
  - The second context factor encourages the state switching.

$$A = [A_0, A_1]; A_1 = \begin{bmatrix} 0.01 & 0.99 \\ 0.70 & 0.30 \end{bmatrix}; A_0 = \begin{bmatrix} 0.99 & 0.01 \\ 0.30 & 0.70 \end{bmatrix}$$

# Result – Twitter – Recall@K & MRR

**Table 3.** Performance of comparative methods on Twitter.com for *Recall@K*

		FREQ	HMM	SEQ-T	SEQ-E	SEQ*	Imp.
5 States	Recall@1%	8.4	16.9	17.1 <sup>†</sup>	20.6 <sup>§</sup>	21.0 <sup>†§</sup>	+4.1
	Recall@50	16.1	28.3	28.6 <sup>†</sup>	33.2 <sup>§</sup>	33.7 <sup>†§</sup>	+5.4
	Recall@100	25.5	40.6	40.9 <sup>†</sup>	46.0 <sup>§</sup>	46.5 <sup>†§</sup>	+5.9
10 States	Recall@1%	8.4	21.8	22.0 <sup>†</sup>	26.5 <sup>§</sup>	26.9 <sup>†§</sup>	+5.1
	Recall@50	16.1	34.2	34.4 <sup>†</sup>	39.4 <sup>§</sup>	39.8 <sup>†§</sup>	+5.7
	Recall@100	25.5	47.2	47.4 <sup>†</sup>	52.0 <sup>§</sup>	52.4 <sup>§</sup>	+5.2
15 States	Recall@1%	8.4	25.2	25.3 <sup>†</sup>	29.9 <sup>§</sup>	30.0 <sup>†§</sup>	+4.8
	Recall@50	16.1	38.1	38.2 <sup>†</sup>	43.1 <sup>§</sup>	43.3 <sup>†§</sup>	+5.1
	Recall@100	25.5	51.2	51.3 <sup>†</sup>	55.2 <sup>§</sup>	55.3 <sup>†§</sup>	+4.1

**Table 4.** Performance of comparative methods on Twitter.com for *MRR*

	FREQ	HMM	SEQ-T	SEQ-E	SEQ*	Imp.
5 States	0.019	0.045	0.046 <sup>†</sup>	0.062 <sup>§</sup>	0.063 <sup>†§</sup>	+0.0183
10 States	0.019	0.063	0.064	0.084 <sup>§</sup>	0.086 <sup>†§</sup>	+0.0227
15 States	0.019	0.076	0.078 <sup>†</sup>	0.100 <sup>§</sup>	0.101 <sup>†§</sup>	+0.0246



# Result – Yes.com – Recall@K & MRR

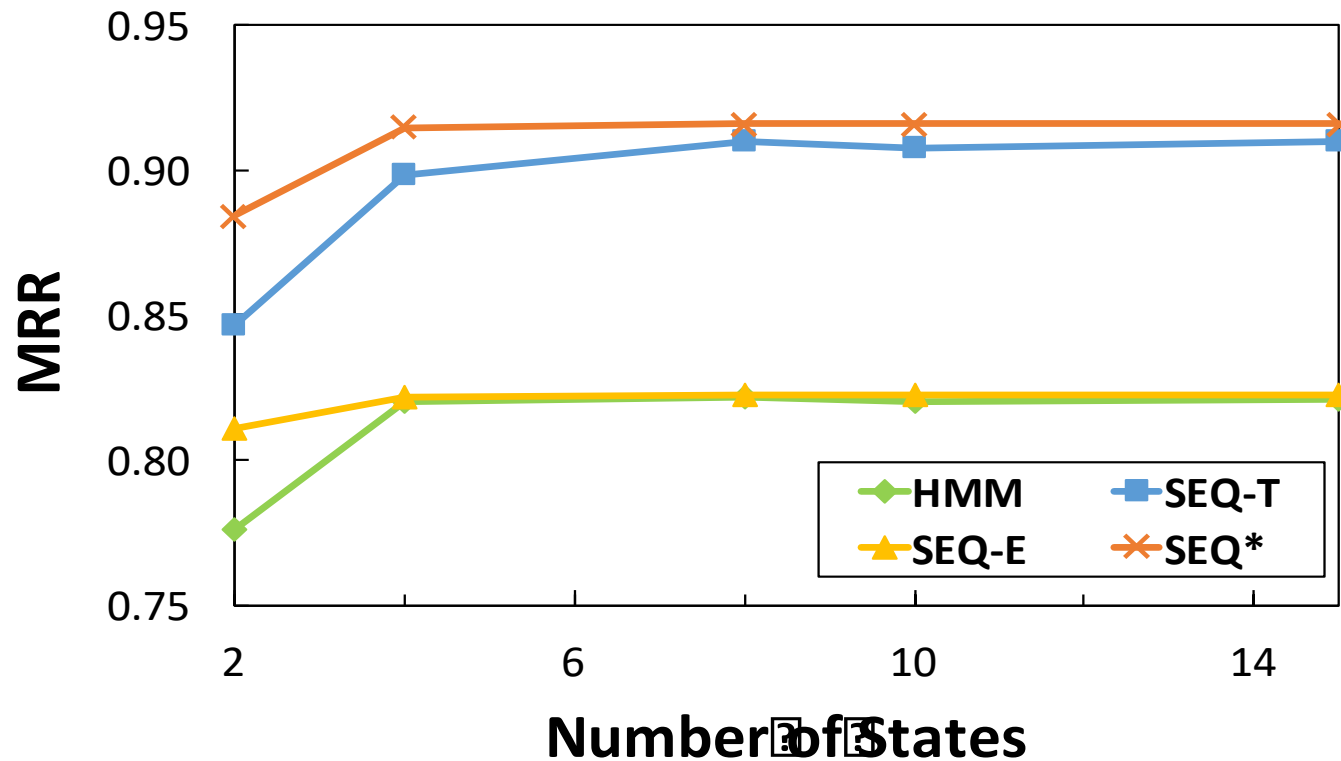
**Table 1.** Performance of comparative methods on Yes.com for *Recall@K*

		FREQ	HMM	SEQ-T	SEQ-E	SEQ*	Imp.
5 States	Recall@1%	6.8	13.8	18.4 <sup>†</sup>	22.0 <sup>§</sup>	24.1 <sup>†§</sup>	+10.3
	Recall@50	9.6	19.2	25.1 <sup>†</sup>	29.5 <sup>§</sup>	32.1 <sup>†§</sup>	+13.0
	Recall@100	16.2	29.3	37.0 <sup>†</sup>	42.6 <sup>§</sup>	46.1 <sup>†§</sup>	+16.8
10 States	Recall@1%	6.8	22.3	23.2 <sup>†</sup>	27.8 <sup>§</sup>	28.6 <sup>†§</sup>	+6.3
	Recall@50	9.6	30.0	31.1 <sup>†</sup>	36.9 <sup>§</sup>	38.1 <sup>†§</sup>	+8.1
	Recall@100	16.2	43.4	44.9 <sup>†</sup>	52.1 <sup>§</sup>	53.5 <sup>†§</sup>	+10.2
15 States	Recall@1%	6.8	26.1	26.5 <sup>†</sup>	30.1 <sup>§</sup>	30.6 <sup>†§</sup>	+4.5
	Recall@50	9.6	34.7	35.5 <sup>†</sup>	39.4 <sup>§</sup>	40.2 <sup>†§</sup>	+5.5
	Recall@100	16.2	49.3	50.8 <sup>†</sup>	55.1 <sup>§</sup>	56.3 <sup>†§</sup>	+7.0

**Table 2.** Performance of comparative methods on Yes.com for *MRR*

	FREQ	HMM	SEQ-T	SEQ-E	SEQ*	Imp.
5 States	0.014	0.028	0.037 <sup>†</sup>	0.044 <sup>§</sup>	0.049 <sup>†§</sup>	+0.021
10 States	0.014	0.045	0.047 <sup>†</sup>	0.057 <sup>§</sup>	0.059 <sup>†§</sup>	+0.014
15 States	0.014	0.053	0.054 <sup>†</sup>	0.062 <sup>§</sup>	0.063 <sup>§</sup>	+0.009

# Result - Synthetic Dataset – MRR



#Group  $|g| = 2$ , #Context Factor Level  $|\mathcal{R}| = 2$ , #Feature  $|F| = 4$

# Synthetic Dataset – Generative Process

- Emission Tensor B:
  - Each pair of (state, group) favors one of the four items

$$B = [B_0, B_1]; B_0 = \begin{bmatrix} 0.991 & 0.003 \\ 0.003 & 0.003 \\ 0.003 & 0.991 \\ 0.003 & 0.003 \end{bmatrix}; B_1 = \begin{bmatrix} 0.003 & 0.003 \\ 0.991 & 0.003 \\ 0.003 & 0.003 \\ 0.003 & 0.991 \end{bmatrix}$$

- Feature matrix C:
  - Each context factor level is associated with 2 of the 4 features.

$$C = [C_0, C_1]; C_0 = \begin{bmatrix} 0.10 & 0.90 \\ 0.20 & 0.80 \\ 0.90 & 0.10 \\ 0.90 & 0.10 \end{bmatrix}; C_1 = \begin{bmatrix} 0.90 & 0.10 \\ 0.90 & 0.10 \\ 0.10 & 0.90 \\ 0.30 & 0.70 \end{bmatrix}$$